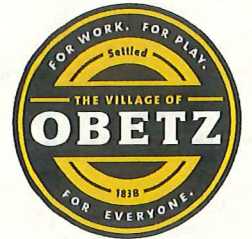


VILLAGE OF OBETZ  
RECORD OF ORDINANCES



ORDINANCE: 52 - 17

PASSED: October 10, 2017

**AN ORDINANCE TO APPROVE CHANGES TO THE 2017 APPROPRIATIONS FOR THE CURRENT EXPENSES AND OTHER EXPENDITURES OF THE VILLAGE OF OBETZ**

**WHEREAS**, Ordinance Number 71-16 approved the 2017 appropriations for the current expenses and other expenditures of the Village; and,

**WHEREAS**, changes to the 2017 appropriations are required for the payment of certain obligations and a reduction of appropriations is needed to meet statutory requirements or to better account for appropriation needs;

**NOW, THEREFORE, BE IT ORDAINED BY THE COUNCIL OF THE VILLAGE OF OBETZ, OHIO, THAT:**

Section 1. The following funds are hereby appropriated/(unappropriated):

Account No.	Account Name	Current Amount	Increase/ (Decrease)	Revised Appropriations
<u>General Fund</u>				
1000-320-100	Personal Services	\$ 363,730	\$ 10,746	\$ 374,476
1000-320-200	Benefits	\$ 199,671	\$ 156	\$ 199,827
1000-800-500	Capital Outlay	\$ 8,930,000	\$ 150,000	\$ 9,080,000
			\$ 160,902	

Section 2. The Finance Director shall certify these changes to appropriations with the Franklin County Budget Commission.

Section 3. This Ordinance shall take effect and be in force from and after the earliest period allowed by law.

Passed this 10 day of October, 2017.

ATTESTS:

Stacey Bourmis  
Stacey Bourmis, Clerk of Council

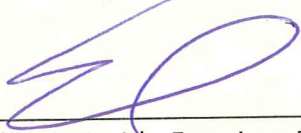
D. Greg Scott  
D. Greg Scott, Mayor

Bonnie Wiley  
Bonnie Wiley, Council President Pro Tem

ORDINANCE: 52 - 17

PASSED: October 10, 2017

APPROVED AS TO FORM



\_\_\_\_\_  
Stephen J. Smith, Esq., Law Director

CERTIFICATION OF PUBLICATION

Pursuant to the Village Charter, I, Stacey E. Boumis, Clerk of Council of the Village of Obetz, Ohio, do hereby certify that Ordinance 52-17 was duly posted at 1:30 PM (time) on the 11 day of October, 2017, at the Obetz Government Center, Obetz Community Center, and Obetz Athletic Club, as well as on the Obetz website.

Stacey Boumis  
Stacey Boumis, Clerk

10/11/17  
Date