

VILLAGE OF OBETZ
RECORD OF ORDINANCES



ORDINANCE: 63 – 16

PASSED: September 12, 2016

AN ORDINANCE TO APPROVE CHANGES TO 2016 APPROPRIATIONS FOR THE CURRENT EXPENSES AND OTHER EXPENDITURES OF THE VILLAGE OF OBETZ

WHEREAS, Ordinance Number 92-15, approved the 2016 appropriations for the current expenses and other expenditures of the Village; and,

WHEREAS, additional appropriations to the 2016 appropriations are required for the payment of certain obligations;

NOW, THEREFORE, BE IT ORDAINED BY THE COUNCIL OF THE VILLAGE OF OBETZ, OHIO, THAT:

Section 1. The following funds are hereby appropriated/(unappropriated):

Account No.	Account Name	Current Amount	Increase/ (Decrease)	Revised Appropriations
<u>General Fund</u>				
1000-320-200	Benefits	\$ 89,487	\$ 1,500	\$ 90,987
1000-490-200	Benefits	\$ 36,789	\$ 755	\$ 37,544
1000-490-600	Payment to other Political Subdivision	\$ 8,000	\$ 2,000	\$ 10,000
			\$ 4,255	
<u>Street Fund</u>				
2011-620-200	Benefits	\$ 16,060	\$ 110	\$ 16,170
<u>2016 Park Improvement</u>				
<u>Debt Service</u>				
3201-850-700	Debt Service	\$ -	\$ 569,583	\$ 569,583
<u>Sewer Improvement</u>				
5702-549-600	Payment to other Political Subdivision	\$ 150,000	\$ 50,000	\$ 200,000

Section 2. The Finance Director shall certify these changes to appropriations with the Franklin County Budget Commission.

Section 3. This Ordinance shall take effect and be in force from and after the earliest period allowed by law.

ATTESTS:

Stacey Boumis
Stacey Boumis, Clerk of Council

D. Greg Scott
D. Greg Scott, Mayor

Louise Crabtree
Louise Crabtree, Council President Pro Tem

APPROVED AS TO FORM

[Signature]
Stephen J. Smith, Esq., Law Director

CERTIFICATION OF PUBLICATION

Pursuant to the Village Charter, I, Stacey E. Boumis, Clerk of Council of the Village of Obetz, Ohio, do hereby certify that Ordinance 63-16 was duly posted at 9:00 AM (time) on the 13 day of September, 2016, at the Obetz Government Center, as well as on the Obetz website.

Stacey Boumis
Stacey Boumis, Clerk

9/13/16
Date

